

Greeley Saddle Club – Gymkhana Series

General Rules

All persons participating in a recognized event are responsible for knowing and complying with the rules set forth by the Greeley Saddle Club. (GSC)

No one may participate in the GSC arena without a signed release form at each event. A parent or guardian must sign for a minor. GSC will not be responsible for loss, damage or injury to horses, persons, or properties. Under Colorado Law, an equine professional is not liable for any injury to or death of a participant in equine activities resulting from the inherent risks of equine activities pursuant to section 13-21-119, Colorado Revised Statutes.

All dogs must be on a leash.

Stallions over the age of 1 are prohibited.

Glass containers are prohibited from the grounds and all horse debris should be cleaned up per city ordinances.

Participants must check in with the gate steward when their class is called for. Failure to meet the 1-minute gate call will result in disqualification.

The GSC Board reserves the right to evaluate the assistance of any special needs involving riding skills and health issues of any riders to accommodate safety in all classes upon the request of the parent or guardian.

Only one rider may ride a horse in any event/class in each age group. A rider may ride only one horse in each event.

Any horse or contestant may be excused from the show at any time if it is deemed necessary.

Trotting/loping/running horses on the ground outside of the main or warm up arenas is prohibited. Bareback riding and doubles riding is also prohibited.

The GSC Board may request the removal of spectator tents, awnings, chairs or any other items/equipment that may be considered a safety issue.

PLEASE NOTE:

GSC officials decisions are final. These open shows are intended to have a “fun” and relaxed atmosphere. Exhibitors that violate these rules or display erratic or vulgar behavior will be dismissed from the show grounds immediately & are submitted to forfeiting any points earned for that day!

Classes

Speed Barrel

Ring Spear

Keyhole

Pole Bending

Flag Race

Barrel Race

Divisions (*All ages as of January 1, 2026*)

5 & Under Leadline – Rider 5 years and under led by an adult (or approval from GSC official)

6-9

10-13

14-18

19 & Over

Open – A contestant may choose to enter their age group and one open entry or may choose to only enter the open division

Fees

Office Fee - \$8/horse & rider combination (1 per day morning or afternoon)

Entry Fee - \$6/GSC Member \$9/Non-Member

Points & Awards

Points for each class will be awarded according to placings as follows:

No. of Horses	1 st	2 nd	3 rd	4 th	5 th	6 th
1	1					
2	2	1				
3	3	2	1			
4	4	3	2	1		
5	5	4	3	2	1	
6 (or more)	6	5	4	3	2	1

Trophies are awarded for 1st place in every class. Ribbons for 2nd through 6th place will be awarded for every class.

Daily high point awards will be given in each division at the conclusion of the show. To earn a daily high point you must compete in three classes in that division. Ties will be broken by number or classes entered and then placing in the barrel race class.

High point top point awards for each division will be given at the end of the show series. High point will be a custom buckle award. High point totals will be cumulative between the eight 2025 gymkhana events. To be eligible for end of the series high point, you need to compete in five of the eight gymkhana events and have completed two hours of volunteer service for the club. Should there be any ties, the first tie breaker will be the number of gymkhana events attended and the second tie breaker will be average barrel placing.

Rules

The Greeley Saddle Club adopts the Colorado 4-H Horse Show rules as the Official Rules for the club.

The Colorado 4-H Horse Show Rules can be found here:

<https://co4h.colostate.edu/resources/horse/HorseShowRuleBook.pdf>

The specifics outlined by the Greeley Saddle Club prevail if there is a conflict with the Colorado 4-H Horse Show rules.

Back Numbers

Each exhibitor must wear an exhibitor number that was assigned from the office. The number may be worn on the exhibitors back OR placed on the side of the saddle pad. Failure to have a back number while showing will result in a disqualification for that class.

Event Officials

Officials in the arena during speed events have the final say for qualifications of your run. There will be one person to announce and one person to write down the times during all speed events. The times will

be recorded with the use of an electronic eye/timing system. If this system does not work, times will be recorded with a flagger and stop watches.

Abuse to your horse is grounds for disqualification. Riders shall not be attached to their horse or saddle by any means including rubber bands. Once a contestant enters the arena, they have 30 seconds to be in forward motion towards the timer line. Disqualification will occur for use of spurs, reins or bats forward of the cinch.

Re-Rides

A rider that completes a timed events without a disqualification or infraction of the rules may have up to two additional runs if there is a timer malfunction. If the rider completes the second run without a disqualification, that run shall stand as the final time. In the event the rider is disqualified on the second run, the rider shall receive a third and final run which counts as their final score or disqualification. If a tack malfunction causes you to not complete your run, you are disqualified in that event.

Attire

Participants may choose to wear helmets. All participants must wear long pants and a western type boot with a heel. Midriiffs and chests must be covered, and spaghetti strap tank tops are not allowed.

EVENTS

Speed Barrel – 9 & Under

You may use either side of the barrel, but must keep a forward movement. You will be disqualified for knocking the barrel over.

Ring Spear – 10 & Over

There will be six rings around the arena and you will be given a spear at the entry gate. The objective is to collect all six rings on your spear. Contestants can ride either clockwise or counterclockwise. A five second penalty is assessed for each ring missed. To mark a time, you must have a minimum of three rings on your spear after crossing the timer line. You may not circle back to pick up a missing ring. The pattern must be run in concurrent motion around the arena. Contestants will be disqualified for striking their horse with the spear.

Keyhole

The course will be laid out with a lined keyhole on the ground with the throat of the keyhole perpendicular to the timer line. You will run past the timer and go straight into the keyhole and turn your horse around in the circle and go back out of the keyhole towards the timer line to finish. Disqualification occurs if the horse steps on or over the keyhole boundary at any point during the run or if the horse turns around in the throat of the keyhole.

Pole Bending

The contestant shall cross the starting line and move in an approximately straight line to the farthest pole. Beyond the farthest pole the contestant shall make a 180 degree turn around the pole and zig zag through the poles. Once the end pole is reached, the contestant must turn around again and zig zag back up through the poles and end on a straight run to timer line opposite side of the pattern start. There will be a five second penalty for each pole that is knocked over. If a contestant makes an error in the pattern, he/she may go back to the point where the error occurred, repeat the pattern properly and avoid a disqualification. A broken pattern, including crossing the timer line before completing the entire pattern, will result in a disqualification. 5 & under riders will have 4 poles to weave, while all other age groups will have 6 poles.

Flag Race

Two barrels will be placed with a bucket filled with sand on top of each barrel. You will receive a flag at the entry gate and you must implant the flag in the bucket at the first barrel then ride to the second barrel and pick up the flag in that bucket. Pattern may be ran in either direction. Disqualification will result if any of the following occurs:

- Failure to implant the first flag in the bucket so that it remains until the rider crosses the timer line.
- Failure to pick up the second flag and carry it across the finish line.
- Hitting the horse with the flag.
- Knocking over either barrel or causing either bucket to fall off the barrel.
- Circling of either barrel or going back to implant the flag. A forward motion is required at all times.

Barrel Race

Three barrels are placed in the standard cloverleaf barrel race pattern. You may start on either the right or left barrel to complete the cloverleaf pattern. There will be a five second penalty for each barrel that is knocked over. Disqualification will occur for a broken pattern or crossing the timer line prior to completing that pattern.

Fun Event

Pattern posted prior to or at event. Class placing awards given out, however point totals for the fun event do not count for daily high point or year end totals.

Gymkhana Series Show Bill – Order of Go

1. Speed Barrel 5 & Under
2. Speed Barrel 6-9
3. Ring Spear 10-13
4. Ring Spear 14-18
5. Ring Spear 19 & Over
6. Ring Spear Open
7. Keyhole 5 & Under
8. Keyhole 6-9
9. Keyhole 10-13
10. Keyhole 14-18
11. Keyhole 19 & Over
12. Keyhole Open
13. Pole Bending 5 & Under
14. Pole Bending 6-9
15. Pole Bending 10-13
16. Pole Bending 14-18
17. Pole Bending 19 & Over
18. Pole Bending Open
19. Flag Race 5 & Under
20. Flag Race 6-9
21. Flag Race 10-13
22. Flag Race 14-18
23. Flag Race 19 & Over
24. Flag Race Open
25. Barrels 5 & Under
26. Barrels 6-9
27. Barrels 10-13
28. Barrels 14-18
29. Barrels 19 & Over
30. Barrels Open
31. Fun Event 5 & Under
32. Fun Event 6-9
33. Fun Event 10-13
34. Fun Event 14-18
35. Fun Event 19 & Over

Gymkhana Series Division Groups

5 & Under

- Speed Barrel, Keyhole, Pole Bending, Flag Race, Barrels

6-9

- Speed Barrel, Keyhole, Pole Bending, Flag Race, Barrels

10-13

- Ring Spear, Keyhole, Pole Bending, Flag Race, Barrels

14-18

- Ring Spear, Keyhole, Pole Bending, Flag Race, Barrels

19 & Over

- Ring Spear, Keyhole, Pole Bending, Flag Race, Barrels

Open

- Ring Spear, Keyhole, Pole Bending, Flag Race, Barrels